# CS 6505 (Fall 2017) <br> Computability \& Algorithms 

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## Table of Contents

Index ..... 1
1 Introduction ..... 1
1.1 Recursion Theory ..... 1
1.2 Recursive Algorithms ..... 5
2 Dynamic Programming ..... 7

These notes are currently a work in progress, and as such may be incomplete or contain errors.

## AcKNOWLEDGMENTS:

Special thanks to Michael Baker and his ${ }^{2} T_{E} \mathrm{X}$ formatted notes. They were the inspiration for the structure of these notes.

## Abstract

The purpose of these notes is to provide the reader with a secondary reference to the material covered in CS 6505 .

## Administrative

Instructor: Milena Mihail (mihail@cc.gatech.edu)
Content: $\frac{2}{3}$ Algorithm Design, $\frac{1}{3}$ Hardness
Textbook(s): [1] Algorithms by DasGupta, Papadimitriou, Vazirani [2] Algorithms by Cormen, Leiserson, Rivest, Stein [3] Algorithms by Kleinberg, Tardos
Marking Scheme: Final 25\%, 3 Quizzes 20\% each, 15\% Homework
Timing: Quiz 1 is Sept. 27, Quiz 2 is Oct. 25, Drop date is Oct. 27, Quiz 3 is Nov. 20, Last day of class is Dec. 4/5, Final Exam is Dec. 11.

## 1 Introduction

Overview of the course:

- Divide and Conquer
- Dynamic Programming
- Graph Algorithms
- DFS, connectivity, bi-connectivity, strong connectivity
- Minimum spanning trees
- Shortest paths
- Max flow /min cut problem
- $\mathcal{N P}$-complete problems
- Approximation methods (e.g. TSP)
- Primal-dual methods
- Special Topics
- Number theoretic algorithms
- Page rank (information retrieval, spectral methods)


### 1.1 Recursion Theory

## Sorting Algorithms

```
Algorithm 1 Bubblesort \(\left(a_{1}, \ldots, a_{n}\right)\) ?
    if \(n \geq 1\) then
        \(\max :=a_{1}\)
        for \(i:=1\) to \((n-1)\) do
            if \(a_{i}>a_{i+1}\) then \(\operatorname{swap}\left(a_{i}, a_{i+1}\right)\)
            end if
        end for
    end if
```

This has $\mathcal{O}\left(n^{2}\right)$ complexity.

## Recursive Thinking

e.g. Consider $T(n)=2 T\left(\frac{n}{2}\right)+n$ and $T(1)=1$. The call of $T(n)$ produces a number which is $\mathcal{O}(n \log n)$. This is the basis of MergeSort.

## Solution to Basic Master-Slave Recurrence

```
Algorithm 2 RecursiveSort \(\left(a_{1}, \ldots, a_{n}\right)\) or \(\operatorname{MergeSort}\left(a_{1}, \ldots, a_{n}\right)\)
    RecursiveSort \(\left(a_{1}, \ldots, a_{\frac{n}{2}}\right)\)
    RecursiveSort \(\left(a_{\frac{n}{2}}, a_{n}\right)\)
    Combine \(\left(a_{1}, \ldots, a_{n}\right)\)
```

Consider the relationship

$$
T(n)=a T\left(\frac{n}{b}\right)+c n
$$

for positive integers $a, b, c$. Assume $n$ is a power of $b$, say $n=b^{\log _{b} n}$. Let us say $T(1)=1$.
Theorem 1.1. (Master Theorem) We have

$$
T(n)= \begin{cases}\mathcal{O}(n \log n), & \text { if } a=b \\ \mathcal{O}(n), & \text { if } a<b \\ \mathcal{O}\left(n^{\log _{b} a}\right), & \text { if } a>b\end{cases}
$$

Proof. Solve by repeated substitution. We have

$$
\begin{aligned}
T(n) & =a T\left(\frac{n}{b}\right)+c n \\
& =a\left(a T\left(\frac{n}{b^{2}}\right)+\frac{c n}{b}\right)+c n \\
& =a^{2} T\left(\frac{n}{b^{2}}\right)+\left(1+\frac{a}{b}\right) c n \\
& =a^{2}\left(a T\left(\frac{n}{b^{3}}\right)+\frac{c n}{b^{2}}\right)+\left(1+\frac{a}{b}\right) c n \\
& =a^{3} T\left(\frac{n}{b^{3}}\right)+\left(1+\frac{a}{b}+\frac{a^{2}}{b^{2}}\right) c n \\
& \vdots \\
& =a^{k} T\left(\frac{n}{b^{k}}\right)+\left(1+\frac{a}{b}+\frac{a^{2}}{b^{2}}+\ldots+\frac{a^{k}}{b^{k}}\right) c n
\end{aligned}
$$

and at termination,

$$
T(n)=a^{m}+c n \sum_{i=0}^{m-1}\left(\frac{a}{b}\right)^{i}, \text { where } m=\log _{b} n
$$

If $a=b$ then

$$
T(n)=a^{\log _{a} n}+c n \log _{a} n=n+c n \log _{a} n=\mathcal{O}(n \log n)
$$

If $a>b$ then

$$
\begin{aligned}
T(n) & =a^{\log _{b} n}+c n\left(\frac{(a / b)^{\log _{b} n}-1}{(a / b)-1}\right) \\
& =a^{\log _{b} n}+b c n\left(\frac{a^{\log _{b} n}-b^{\log _{b} n}}{b^{\log _{b} n}[a-b]}\right) \\
& =a^{\log _{b} n}+\frac{b c}{a-b}\left(a^{\log _{b} n}-n\right) \\
& =a^{\log _{b} n}\left(1+\frac{b c}{a-b}\right)-\frac{b c n}{a-b} \\
& =b^{\log _{b} a \cdot \log _{b} n}\left(1+\frac{b c}{a-b}\right)-\frac{b c n}{a-b} \\
& =n^{\log _{b} a}\left(1+\frac{b c}{a-b}\right)-\frac{b c n}{a-b} \\
& =\mathcal{O}\left(n^{\log _{b} a}\right)
\end{aligned}
$$

The last case, $a<b$, uses the same computations, but we have

$$
\begin{aligned}
T(n) & =a^{\log _{b} n}+c n\left(\frac{1-(a / b)^{\log _{b} n}}{1-(a / b)}\right) \\
& =a^{\log _{b} n}-b c n\left(\frac{a^{\log _{b} n}-b^{\log _{b} n}}{b^{\log _{b} n}[a-b]}\right) \\
& =a^{\log _{b} n}-\frac{b c}{a-b}\left(a^{\log _{b} n}-n\right) \\
& =a^{\log _{b} n}\left(1-\frac{b c}{a-b}\right)+\frac{b c n}{a-b} \\
& =b^{\log _{b} a \cdot \log _{b} n}\left(1-\frac{b c}{a-b}\right)+\frac{b c n}{a-b} \\
& =n^{\log _{b} a}\left(1-\frac{b c}{a-b}\right)+\frac{b c n}{a-b} \\
& =\mathcal{O}(n) .
\end{aligned}
$$

## Integer Arithmetic

Summary:

- Addition and subtraction are $\mathcal{O}(n)$ which is obvious.
- Naive Multiplication is $\mathcal{O}\left(n^{2}\right)$

Recall that bubble sort takes $\mathcal{O}\left(n^{2}\right)$ time, so let us try to do multiplication recursively with this in mind. Suppose that $x$ has binary representation

$$
x=\underbrace{a_{n} a_{n-1} \ldots a_{\frac{n}{2}}}_{A} \underbrace{a_{\frac{n}{2}-1} \ldots a_{0}}_{B}=A \cdot 2^{\frac{n}{2}}+B
$$

where both $A$ and $B$ have $\frac{n}{2}$ bits, and $y$ has binary representation

$$
y=\underbrace{b_{n} b_{n-1} \ldots b_{n}}_{C} \underbrace{\frac{n}{n}-1 \ldots b_{0}}_{D}=C \cdot 2^{\frac{n}{2}}+D
$$

where both $C$ and $D$ have $\frac{n}{2}$ bits. Observe that

$$
x \cdot y=A C \cdot 2^{n}+(A D+B C) 2^{\frac{n}{2}}+B D
$$

Now note that

$$
(A+B) \times(C+D)-A C-B D=A D+B C
$$

and hence we may come up with the algorithm:

```
Algorithm 3 Multiply \((x, y)\)
    \(z_{1}:=\operatorname{multiply}(A, C)\)
    \(z_{2}:=\) multiply \((B, D)\)
    \(z_{3}:=\operatorname{multiply}(A+B, B+D)\)
    \(z_{4}:=z_{3}-z_{1}-z_{2}\)
    : \(z:=z_{1} 2^{n}+z_{4} 2^{\frac{n}{2}}+z_{2}\)
    return \(z\)
```

This has the recursion equation

$$
T(n)=3 T\left(\frac{n}{2}\right)+c n
$$

which has complexity $\mathcal{O}\left(n^{\log _{3} 2}\right)$. It is possible to reduce this to a power of $\log _{6} 11$ (Toom-Cook)

## Tower of Hanoi

(0) With $m$ discs (from smallest to largest going down) on one plot (plot 1), and three plots, you must move discs from plot 1 to plot 3.
(1) You can only move one disc at a time.
(2) The only disk that can be moved is the top one.
(3) You can only move smaller disks on top of larger ones.

Firstly, can we solve this problem?
Proof by Recursion

* Base case of $m=1$ discs is trivial.
* Suppose we can solve it with $(n-1)$ discs. Move the $(n-1)$-unit tower to the second plot and move the base unit to the third plot. Move the $(n-1)$ unit tower to the third plot.
Using this scheme, we have the recurrence

$$
T(n)=T(n-1)+1+T(n-1)
$$

which doesn't fit our Master Theorem exactly, but we can solve it via substitution:

$$
\begin{aligned}
T(n) & =2[2 T(n-2)+1]+1 \\
& =4 T(n-2)+2+1 \\
& =2^{2} T(n-2)+2^{1}+2^{0} \\
& \vdots \\
& =\sum_{i=0}^{n-1} 2^{i} \\
& =\frac{2^{n}-1}{2-1} \\
& =2^{n}-1 .
\end{aligned}
$$

So we are left with a $\mathcal{O}\left(2^{n}\right)$ algorithm, which is really slow but we don't have any other algorithm. Note that

$$
T(64)=2^{64}-1 \approx 584 \text { billion seconds }
$$

but the age of the universe is 14 billion years.

## Binary Search

This has the recurrence equation

$$
\begin{aligned}
T(m) & =1+T\left(\frac{m}{2}\right) \\
& =1+1+T\left(\frac{m}{4}\right) \\
& \vdots \\
& =\log _{2}(m)+T\left(\frac{m}{2^{\log m}}\right) \\
& =\log _{2} m+T(1) \\
& =\mathcal{O}\left(\log _{2} n\right)
\end{aligned}
$$

## Max and Min

Naively, we can calculate the max and min separately (each taking $m-1$ comparisons) to get $2 m-2$ comparisons in total.
A better scheme is to compare call max/min via a divide and conquer strategy for a total of $\frac{3 m}{2}-2$ comparisons which is better than $\sim 2 m$.

## Toom-Cook Multiplication

$N$ is a power of 3 , and $a$ and $b$ are $N$-bit binary numbers. We want $c=a \cdot b$.
Step 1. Define

$$
\begin{aligned}
a & =a_{2} \cdot 2^{2 N / 3}+a_{1} \cdot 2^{N / 3}+a_{0} \\
b & =b_{2} \cdot 2^{2 N / 3}+b_{1} \cdot 2^{N / 3}+b_{0}
\end{aligned}
$$

where $a_{i}, b_{i}$ are $\frac{N}{3}$ bit binary numbers.
Step 2.Consider the polynomials

$$
\begin{gathered}
a(x)=a_{2} x^{2}+a_{1} x+a_{0} \\
b(x)=b_{2} x^{2}+b_{1} x+b_{0}
\end{gathered}
$$

where we want $c(x)=a(x) b(x)$, i.e.

$$
c(x)=c_{4} x^{4}+c_{3} x^{3}+\ldots+c_{1} x+c_{0}
$$

Step 3. Every polynomial of degree $n$ can be determined by $(n+1)$ sample points. Solving the equations

$$
c(k)=a(k) b(k)
$$

for $k=-2,-1,0,1,2$, gives a recurrence of

$$
T(N)=5 T\left(\frac{N}{3}\right)+c N=\mathcal{O}\left(N^{\log _{3} 5}\right)
$$

* We could also use higher degree polynomials, i.e.

$$
\begin{aligned}
a(x) & =a_{5} x^{5}+\ldots+a_{1} x+a_{0} \\
b(x) & =b_{5} x^{5}+\ldots+b_{1} x+b_{0}
\end{aligned}
$$

where the coefficients are $\frac{N}{5}$ bit binary numbers. This scheme gives

$$
T(N)=11 T\left(\frac{N}{6}\right)+c N=\mathcal{O}\left(N^{\log _{6} 11}\right)
$$

## Fourier Transforms

$a$ is a number with $n$ bits:

$$
a=a_{n-1} x^{n-1}+\ldots+a_{1} x+a_{0}
$$

Transform it to a degree $(n-1)$ polynomial with coefficients 0 or 1 . Take a long number and break it down to single terms instead of playing this game.

### 1.2 Recursive Algorithms

## MergeSort

Suppose that we want an $\mathcal{O}(n \log n)$ sorting algorithm and we do not know where to start. We know that

$$
T(n)=2 T\left(\frac{n}{2}\right)+c n=\mathcal{O}(n \log n)
$$

## Approach

Try to reduce sorting an array of size $n$ to sorting two arrays of size $\frac{n}{2}$ and some linear work to combine. This is exactly MergeSort (from before)! Hence, the complexity of MergeSort is $\mathcal{O}(n \log n)$.

## Finding the Median

Consider the following algorithm:

## $\underline{\text { KSelect }}$

Input: $n$ distinct unsorted $a_{1}, a_{2}, \ldots, a_{n}$ and integer $k$ where $1 \leq k \leq n$
Output: the $k^{\text {th }}$ smallest element $a_{i}$
Define:

$$
\begin{aligned}
& X=\left\{a_{j}: a_{j} \leq a_{i}\right\} \\
& Y=\left\{a_{j}: a_{j}>a_{i}\right\}
\end{aligned}
$$

where $|X|=k$ and $|Y|=n-k$.
Here is the algorithm:

```
Algorithm \(4 \operatorname{KSelect}\left(a_{1}, \ldots, a_{n}, k\right)\)
    Find \(s \in a_{1}, \ldots, a_{n}\) [See below]
    \(X:=a_{j}: a_{j} \leq s\)
    if \(|X|=k\) then
        return \((s)\)
    else
        \(Y=a_{j}: a_{j}>s\)
    end if
    if \(|X|>k\) then
        \(\operatorname{KSelect}(X, k)\)
    else
        \(\operatorname{KSelect}(Y, k-|X|)\)
    end if
```

To get $s$, which we call a splitter, we want to use $\mathcal{O}(n)$ comparisons so that

$$
|X| \leq \frac{3 n}{4} \quad \text { and } \quad|Y| \leq \frac{3 n}{4}
$$

and find a way to show

$$
T(n) \leq T\left(\frac{3 n}{4}\right)+c n
$$

with $a=1, b=\frac{4}{3}$, and $a<b$ which is an algorithm with $\mathcal{O}(n)$ running time.
Finding a good splitter

1. Input a sequence of 5 -tuples
2. Sort $\frac{n}{5}$ 5-tuples [this is $\mathcal{O}(n) \sim \bar{c} n$ ]
3. $s:=\operatorname{KSelect}\left(a_{3}, a_{8}, a_{13}, \ldots, n_{n-2}, \frac{n}{10}\right)$
** Note that in the sorted array:

where all elements are increasing left to right and up to down, let $A$ be the elements (smaller than $s$ ) in the top left quadrant (pivoted by $s$ ) and $B$ be the elements in the bottom right quadrant (larger than $s$ ). So both $A$ and $B$ contain $\frac{1}{4}$ of the elements.

Now $|Y|$ does not contain $A$ and $|X|$ does not contain $B$. Hence,

$$
|X| \leq \frac{3 n}{4} \quad \text { and } \quad|Y| \leq \frac{3 n}{4}
$$

** Find a good splitter will take $T\left(\frac{n}{5}\right)+\bar{c} n$ steps and hence KSelect(•) will have complexity

$$
T(n)=T\left(\frac{n}{5}\right)+T\left(\frac{3 n}{4}\right)+c n
$$

Claim 1.1. There exists $c_{0}>0$ such that $T(n) \leq c_{0} n$ for all $n$ where $T(n)$ the complexity of KSelect $(\cdot)$.

Proof. Inductive, using strong induction. The base case is trivial. Suppose that $\exists c_{0}>0$ s.t. $T\left(n^{\prime}\right) \leq c n^{\prime}$ for all $n^{\prime}<n$. We have

$$
\begin{aligned}
T(n) & =T\left(\frac{n}{5}\right)+T\left(\frac{3 n}{4}\right)+c n \\
& \leq \frac{c_{0} n}{5}+\frac{3 c_{0} n}{4}+c n \\
& =\left(\frac{19 c_{0}}{20}+c\right) n .
\end{aligned}
$$

Now, we want $c_{0}$ such that

$$
\frac{19 c_{0}}{20}+c \leq c_{0} \Longleftrightarrow 20 c \leq c_{0}
$$

so we can pick $c_{0}=20 c$ and the claim is proved.
Corollary 1.1. Apply the above claim to $T\left(\frac{n}{5}\right)$ to get

$$
T(n) \leq T\left(\frac{3 n}{4}\right)+c_{1} n
$$

for some $c_{1}>0$.

## 2 Dynamic Programming

## Longest Increasing Subsequence

Input: integers $a_{1}, \ldots, a_{n}$ (not sorted)
Define: a subsequence is $a_{i_{1}}, a_{i_{2}}, \ldots, a_{i_{k}}$ where $1 \leq i_{1}<\ldots<i_{k} \leq n$; an increasing subsequence is when $a_{i_{1}}<\ldots<a_{i_{k}}$.
Output: an increasing subsequence of maximal length
(Example)
Input: 5, 2, 8, 6, 3, 9, 7
Recursive form of the solution
Define:

$$
\begin{aligned}
L(j) & =\text { length of the largest increasing subsequence ending at } a_{j} \\
& =1+\max \left\{L(i): i<j, a_{i}<a_{j}\right\}
\end{aligned}
$$

The search space for $L(j)$ will explode exponentially! No thank you.
Memoization

Bottom-up evaluation. Define

$$
\Pi(j)=\text { index prior to } j \text { in a longest increasing subsequence ending at } a_{j}
$$

## Initialization:

for $i=1$ to $n$
$L(i):=1$
$\Pi(i):=$ nil

## Memoization:

for $j=2$ to $n$
for $i=1$ to $j-1$
if $a_{i}<a_{j}$ then

$$
\text { if } L(i)+1 \geq L(j) \text { then }\left\{\begin{array}{l}
L(j):=L(i)+1 \\
\Pi(j)=i
\end{array}\right.
$$

Running Time: $\mathcal{O}\left(n^{2}\right)$ which is determined by the double loop of the memoization part. The initialization part is $\mathcal{O}(n)$.
Shortest and Longest Paths in DAGs (directed acyclic graphs)
Note that every DAG has an ordering of vertices $v_{1}, \ldots, v_{n}$ such that all edges $v_{i} \rightarrow v_{j} \Longrightarrow i<j$. From the source vertex $S$ to the ending vertex $E$, finding the shortest path in $G$ is clearly $\mathcal{O}(|V|+|E|)$.
It also turns out that the longest path in $G$ can also be found in $\mathcal{O}(|V|+|E|)$.

## ROD-CUTTING

Suppose we have a rod with total length $n$ and lengths $\left\{l_{i}\right\}_{i=1}^{n}$ with corresponding prices $\left\{p_{i}\right\}_{i=1}^{n}$ from which we can cut the rod. Where/ how to cut the rod so as to maximize the sum of the resulting pieces?

Recursive Form of Solution
Let

$$
\mathbb{P}(k)=\text { the max sum for a piece of length } k .
$$

We want $\mathbb{P}(n)$ given that $\mathbb{P}(0)=p_{0}=0$ and $\mathbb{P}(1)=p_{1}$. Now, for $n, k>1$,

$$
\begin{aligned}
& \mathbb{P}(n)=\max _{0 \leq j \leq n-1}\left\{\mathbb{P}(j)+p_{n-j}\right\} \\
& \mathbb{P}(k)=\max _{0 \leq j \leq k-1}\left\{\mathbb{P}(k-j)+p_{n-j}\right\}
\end{aligned}
$$

This will blow up.
Example 2.1. Consider the set up

| length $l_{i}$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| price $p_{i}$ | 1 | 7 | 8 | 9 | 10 | 12 | 17 | 20 | 32 | 30 |

Recursion blows up, so let's try another approach.
Initialization
for $j=0$ to $n$
$\mathbb{P}(j)=p_{j}$
Memoization
for $k=1$ to $n$
for $j=0$ to $k-1$
$\mathbb{P}(k)=\max \left\{\mathbb{P}(k), \mathbb{P}(j)+p_{k-j}\right\}$
End
Return $\mathbb{P}(n)$
and so this scheme is $\mathcal{O}\left(n^{2}\right)$.

## Maximum Contiguous Subsequence

Given a sequence $\left\{a_{i}\right\}_{i=1}^{n}$, we want to find the contiguous subsequence with the largest sum $S_{k}$ ending in some $a_{k}$.
Recursive form of the solution
$S_{1}:=a_{1}$ and
$S_{k}:=\max \left\{S_{k-1}+a_{k}, a_{k}\right\}$

## Motel Application

We have stops at $\left\{a_{i}\right\}_{i=1}^{n}$. If in one day you travel $x \neq 200$, you pay $(x-200)^{2}$. Define $C_{i}$ as the minimum cost starting at 0 and ending at $i$. We want $C_{n}$.

## Recursive form of the solution

We want $C_{n}$. We have $C_{0}=0$ and

$$
C_{k}=\min _{0 \leq i \leq k-1}\left\{C_{i}+\left(\left(a_{k}-a_{i}\right)-200\right)^{2}\right\}
$$

## Making Change

We have a value $v$ and and unlimited supply of coins with denominations $x_{1}<x_{2}<\ldots<x_{n}$. We want to know if we can make $v$.

Let $P(k)$ be the the proposition that checks if we can make change for value $k$. We want $P(k)$.
Initialize: $P(0)=\mathrm{YES}, P\left(x_{k}\right)=\mathrm{YES}$ for $k=1,2, \ldots, n$ and for all other $k, P(k)=\mathrm{NO}$
Recursive form of the solution:
We have

$$
P(k)=\text { YES } \Longleftrightarrow \exists 0 \leq i<k \text { s.t. } k-i=x_{j}
$$

for some coin $j$ and $P(i)=\mathrm{YES}$.

## $\underline{\text { K-Select }}$

* Know that you can solve KSelect in $\mathcal{O}(n)$ time.
* Wiggly sorting: given $a_{1}, \ldots, a_{n}$ and $n$ is odd, we want some ordering

$$
a_{1}<a_{2}>a_{3}<a_{4}>\ldots>a_{n}
$$

We can call

$$
S=\left(a_{1}, \ldots, a_{n}, k=\left\lceil\frac{n}{2}\right\rceil\right)
$$

which is linear and set $X$ as all elements $<S$ and $Y$ as all elements $\geq S$.

## Strong Majority

Use KSelect. Hint: In $\mathcal{O}(n)$, you can find the median.

## Simple Inversions

Look at Piazza.

## Significant Inversions

Hint: Assume $C_{1}<C_{2}<\ldots<C_{n / 2}$ and $b_{1}<b_{2}<\ldots<b_{n / 2}$. Then continue with assuming $2 C_{1}<2 C_{2}<\ldots<2 C_{n / 2}$ and $b_{1}<b_{2}<\ldots<b_{n / 2}$.

